



★ **JUNIOR** must get **MARIO**'s **KEY**  
to free **PAPA**.



★ Controller moves Jr.  
in **4 directions**. ★ Jump button makes Jr.  
in direction which lever is inclined.

**JUMP!**

**FRUIT**

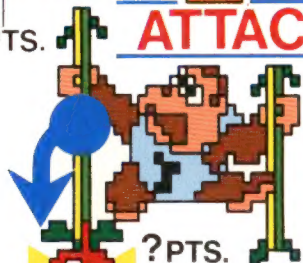


||  
PTS.

**ATTACK!**

★ Jr. hits the enemies  
with fruit,

**special  
high score!**



? PTS.

**SUPER HIGH JUMP**

★ If Jump button  
is pressed with  
**right timing**,  
Jr. makes!



JUMP BOARD

SNAPJAW